



Vasav
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About me

Hello, I'm Vasav, a 3D Generalist specializing in creating environments, characters, and props for film and games. I excel in both stylized and realistic concepts, focusing on visualization and animation. Based in Savannah, I am passionate about pushing boundaries in the digital realm and aspire to be a leader in advanced digital art. My goal is to evolve my personal style while bringing expertise to creative projects.

Education

M.F.A. Animation, Video Graphics, Special Effects.
Savannah College of Art and Design, Savannah (2021 - 2024)

B.Des. Communication Design
National Institute of Fashion Technology, Bengaluru (2014 - 2018)

Experience

3D Environment and Prop Design Teaching Assistant (3 Months) & **Graduate Mentor** (1.5 Years)
Savannah College of Art and Design Jan 2023 - Mar 2023

Excelled as a TA (3 Months) and Graduate Mentor (1.5 Year) at SCAD, guiding students in 3D design. Taught ZBrush, Substance Painter, and Maya Dynamics, created study materials, and mentored students to develop their creative talents.

Junior Designer
Idiom Design and Consulting Ltd., Bangalore
 August 2018 - May 2020 (1 Year 10 Months)

As a Junior Designer at Idiom Design and Consulting Ltd. in Bangalore, contributed to illustrative and branding projects, including work related to sustainability. Assisted with design workshops.

Language Skills

English, Hindi.

Technical Skills

- Autodesk Maya
- Zbrush
- Substance Painter
- Unreal Engine
- Cinema 4D
- Adobe Suite
- After Effects

Honors

- Best Music Video**
Eastern Europe Film Festival 2024
- Best Musical Clip**
Hallucinea Film Festival 2024
- Best Student Filmmaker**
Cinematic European Film Festival 2024
- Best Student Short Film**
Triloka International Filmfare Awards 2024

Projects

Produced a musical short film titled 'JALAJ,' portraying the narrative of a rapper and a monk.

Portfolio

<https://www.vasav.one>
<https://www.artstation.com/vuze>



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